

	on and back in 1s Number formation Reading & ordering numbers to 5 Count out amounts to 5 by moving them 1 by 1 SSM ; shapes in the environment Creating patterns	Count out amounts to 9 by moving them 1 by 1 Reading and ordering numbers to 9 SSM ; 2D shape names Use everyday language for money Describing position	Reading & ordering numbers to 12 Count out amounts to 12 by moving them 1 by 1 Counts objects which cannot be moved, incl an irregular arrangement SSM ; describing 3D shapes Orders items by height	Reading & ordering numbers to 15 Count out amounts to 15 by moving them 1 by 1 Finds totals of 2 groups of items Subtraction SSM ; selects a shape by name Sequence familiar events	Finds totals of 2 groups of items Starts to read addition number sentences One more up to 5, then 10 SSM ; order by weight/capacity Measures time Position	Finds totals of 2 groups of items Add/Subtract two 1-digit numbers One less up to 5, then 10 SSM ; 2D/3D shape identification Recognise, create & describe pattern
Understanding of the World; People & communities	Harvest Understanding Christianity; What makes every person unique and precious?	Understanding Christianity; Why do Christians perform Nativity plays? Christmas	New Year resolutions	Easter Pancake Day	Understanding Christianity; How can we care for our wonderful world?	Understanding Christianity; Why is the word God important to Christians?
Understanding of the World; The World	Human body Autumn and changes from summer		Contrasting locations Holidays/Travel Seasonal changes		Plants Tree rubbings Weather	Living things & their habitats Woodland creatures and nocturnal animals Life cycles
Understanding of the World; Technology	Recognising that a variety of software is used in different places such as home and school Interacts with age-appropriate computer software		Information retrieved from computer Interacts with age-appropriate computer software	Select technology for specific uses Interacts with age-appropriate computer software	Information retrieved from computer Interacts with age-appropriate computer software	
Expressive Art & Design; Media and Materials & Being Imaginative	DT ; Baking Catherine Wheels (cutting skills) Art ; Self portraits Draw/Paint/Collage pictures of the characters Christmas decorations Drama ; Acting out the above stories in role play Music ; Use music in role play/create on rhythms using a range of instruments Movement in response to music Musically acting out a narrative (xmas play)		DT ; Baking Easter craft/cards Box modelling homes for animals Art ; Colour mixing. Chooses colour for particular purpose Drama ; Introduces narratives in play Music ; music from around the world – different instruments from around the world		DT ; Baking Making flower bunting Art ; Observational drawing; plants Sculpting animals Colour mixing Painting weather pictures Spring printing pictures Drama ; Use drama in role play/small world areas Music ; Sounds of Spring using a range of instruments Movement in response to seasonal sounds/music	
Enrichment & parent engagement opportunities	Guide dog challenge/charity work	TRIP: Perlethorpe nativity Xmas play Xmas party	Astronaut food TRIP; National Space Centre?	Writing competition for Easter break featuring a monster the children have invented	Planting beans/seeds	Teddy bear's picnic on the field TRIP: Yorkshire Wildlife Park (Polar Bears)